

Curriculum Instructional Council  
Actions Approved – September 10, 2009

Architecture (ARCH)

<p><b>107 Introduction to Revit</b></p> <p style="text-align: right;"><b>24 - 27 hours lecture, 72 - 81 hours lab, 3 units Grade Only</b></p> <p><b>REQUISITES:</b>  <i>Advisory:</i> English 48 and English 49, each with a grade of "C" or better, or equivalent, or Assessment Skill Levels R5 and W5. Architecture 105 with a grade of "C" or better, or equivalent.          This course is a hands-on study of computer-aided drafting and design (CADD) using various three dimensional (3-D) parametric solid modeling programs, such as Revit and AutoCAD. Emphasis is placed on the use of CADD to electronically assemble projects from instructor-defined programs and to coordinate those drawings into architectural construction documents. This course is designed for architecture, interior design, and building construction technology majors.</p> <p><b>FIELD TRIP REQUIREMENTS:</b> Required</p> <p><b>TRANSFER APPLICABILITY:</b> Associate Degree Credit &amp; transfer to CSU and/or private colleges and universities. CSU General Education.</p>	<p><b>Offered At:</b> Mesa</p> <p><b>Action(s) Proposed:</b> Course Revision (May Include Activation)  <i>Six Year Review</i>  <i>Advisory (New)</i>  <i>Course Description</i>  <i>Critical Thinking Assignments</i>  <i>Entry Skills/Knowledge to Enter Course</i>  <i>Field Trip</i>  <i>Methods of Evaluation</i>  <i>Methods of Instruction</i>  <i>Outline of Topics</i>  <i>Outside Assignments</i>  <i>Prerequisite (Change)</i>  <i>Reading Assignments</i>  <i>Student Learning Objectives</i>  <i>Supplies</i>  <i>Texts</i>  <i>Title Change</i>  <i>Writing Assignments</i>  <b>Approved</b></p> <p><b>Proposed for College(s):</b> Mesa</p> <p><b>Originating Campus:</b> Mesa</p> <p><b>Dist. Ed Proposed For College(s):</b> Mesa</p> <p><b>Effective:</b> Fall 2010</p>
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**Business (BUSE)**

<p><b>101 Business Mathematics</b></p> <p align="right"><b>48 - 54 hours lecture, 3 units Grade Only</b></p> <p><b>REQUISITES:</b>  <i>Advisory:</i> English 42 and English 43, each with a grade of "C" or better, or equivalent, or Assessment Skill Levels R4 and W4.                  This course provides a comprehensive study of business mathematics and reviews basic mathematics, such as decimals, fractions, and percentages. Topics include bank services, payroll, the mathematics of buying and selling, interest and loans, taxes, insurance, depreciation, and other business computations. This course is intended for students majoring in business or others interested in a business setting such as managers, supervisors, and work team members.</p> <p><b>FIELD TRIP REQUIREMENTS:</b> May be required</p> <p><b>TRANSFER APPLICABILITY:</b> Associate Degree Credit &amp; transfer to CSU and/or private colleges and universities.</p>	<p><b>Offered At:</b> City, Mesa, Miramar</p> <p><b>Action(s) Proposed:</b> Course Revision                  (May Include Activation)  <i>Six Year Review</i>  <i>Advisory (New)</i>  <i>Course Description</i>  <i>Critical Thinking Assignments</i>  <i>Entry Skills/Knowledge to Enter Course</i>  <i>Field Trip</i>  <i>Methods of Evaluation</i>  <i>Methods of Instruction</i>  <i>Outline of Topics</i>  <i>Outside Assignments</i>  <i>Reading Assignments</i>  <i>Student Learning Objectives</i>  <i>Supplies</i>  <i>Texts</i>  <i>Writing Assignments</i>  <b>Approved</b></p> <p><b>Proposed for College(s):</b> City, Mesa, Miramar</p> <p><b>Originating Campus:</b> Miramar</p> <p><b>Effective:</b> Spring 2010</p>
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**Dramatic Arts (DRAM)**

<p><b>* 142 Drawing for the Theatre: Costume Illustration</b></p> <p align="right"><b>16 - 18 hours lecture, 96 - 108 hours lab, 3 units Grade Only</b></p> <p><b>REQUISITES:</b>  <i>Advisory:</i> English 48 and English 49 and Mathematics 34A, each with a grade of "C" or better, or equivalent, or Assessment Skill Levels R5, W5 and M20.                  Art-Fine Art 155A and 210A, each with a grade of "C" or better, or equivalent.                  This course is a comprehensive hands-on study of costume illustration techniques for the theatre. Emphasis is placed on the visual development process for costume design. Students develop and research a costuming concept based on the text of a play, draw design sketches, render a series of costume presentation boards and flat pattern costumes. Exposure to various media enhances personal style and expression. This course is designed for theatre majors and anyone interested in fashion design for the theatre.</p> <p><b>FIELD TRIP REQUIREMENTS:</b> May be required</p> <p><b>TRANSFER APPLICABILITY:</b> Associate Degree Credit &amp; transfer to CSU and/or private colleges and universities.</p>	<p><b>Offered At:</b> NONE</p> <p><b>Action(s) Proposed:</b> New Course  <b>Approved</b></p> <p><b>Proposed for College(s):</b> City</p> <p><b>Originating Campus:</b> City</p> <p><i>This course is being proposed at City for UC Transfer Course List.</i></p> <p><b>Effective:</b> Spring 2010</p>
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***PROGRAM CHANGES***

(Note: To view from *Proposals* screen, click *Program Search* button, scroll down to program name, then option title, if appropriate, and click *PR* icon.)

**\* Art-Fine Art**

**Program Revision-Approved**

Art-Fine Art-Mesa, PID 2073: Fall 2010

**Associate in Arts-Three-Dimensional Emphasis**

**\* Art-Fine Art**

**Program Revision-Approved**

Art-Fine Art-Mesa, PID 2081: Fall 2010

**Associate in Arts-Two-Dimensional Emphasis**